

GOLF SCRAMBLE – TWO-PERSON

Information Sheet

Fall 2024

This information sheet is intended to provide basic information and rules for this activity. Please refer to the 'Information' tab on the intramural web page for detailed information about policies and procedures of the Intramural Sports Program.

ENTRIES OPEN

September 4 – 9, 2024 (**Entries are limited**). Register at the Intramural Office – 145 Richards Building.

ENTRY FEE

A \$36.00 entry fee will be required at registration for each team. The entry fee will cover green fees, carts, small bucket of range balls, and prizes.

ELIGIBILITY

All current full-time BYU students are eligible. All current faculty, administrative staff, $\frac{3}{4}$ and full-time staff employees and their spouses are eligible.

The following are also eligible to participate in the Golf Scramble without the Intramural Activity Fee: Part-time students, students on leave of absence, non-degree seeking students (Post-Baccalaureate, Evening School, Salt Lake Center, English Language Center), student employees, and spouses of students. All students are also eligible to participate for two semesters beyond the last semester in which they were enrolled in classes.

RELEASE AGREEMENT

All Intramural participants must complete an online [release agreement](#) before they can register for any intramural event. Release agreements are valid for one academic school year – fall semester through summer term.

DAYS, TIMES, AND LOCATION

Tee times will be on Thursday, September 12 from 3:30 PM – 5:15 PM at Sleepy Ridge in Orem. You must sign up for a tee time when you register for the tournament. **Please arrive at the golf course at least thirty minutes before your scheduled tee time.**

CHECK-IN

All teams must report to the Sleepy Ridge Clubhouse thirty minutes before their scheduled tee time. Teams not at the clubhouse by this time may forfeit. All participants must show a valid (government or school issued) picture ID card at check-in. Picture ID printouts are not acceptable.

EQUIPMENT

All teams must provide their own equipment or make rental arrangements on their own.

ATTIRE

The Sleepy Ridge Clubhouse dress code will be enforced. No tank tops. No cut-off shorts. Shorts must be knee length. Denim is allowed. No metal spikes, they are a soft spike facility.

LIABILITY

All participants play at their own risk and must acquire their own insurance.

TOURNAMENT INFORMATION

1. Each team (2 players) must fill out an entry form in 145 Richards Building.
2. Men's, women's, and coed teams will all play in the same division.
3. Each team will be paired with another team for each tee time.
4. A nine-hole, two-person scramble format will be used. These rules can be found below. A copy of these rules will also be given to each team prior to their tee time.
5. All rules of etiquette and fair play should be followed during the tournament.

GOLF SCRAMBLE RULES

RULES: USGA golf rules will govern play. In a scramble format, both team members tee off on each hole and then decide which tee shot they like best and mark the spot with a tee or ball marker. The other player picks up his/her ball and places it within one club length (no closer to the hole) of the marked spot. Both players hit their shot from the chosen spot. This procedure is followed on every shot for the remainder of the hole, including putts. Putts need to be made within 4 inches of the marked spot (no closer to the hole). The first ball to go in the hole is counted for the team score. If the ball you choose to play is in a hazard (sand, water, etc.), or in the rough, you cannot drop the ball outside of the hazard or rough even if relief is within one club length away. Men will always tee off from the **blue** tees. Women will tee off from the **gold** tees. *Each team member must use at least three tee shots during the nine holes.* **A mark on the scorecard to indicate whose tee shot was used on each hole is required to be eligible for team awards. Official Scorecards are to be kept and signed by the other team in your pairing.**

AWARDS: There will be overall team awards given to the top three teams. Individual awards will also be given for the listed competitions. Awards can be picked up after 12:00 PM on Friday, September 13 in the Intramural Office. **Awards must be picked up by 4:00 PM on Monday, September 16.**

INDIVIDUAL COMPETITIONS:

Hole # 2 - Longest Putt Made: This competition has **one** division. If your putt is the longest made, write your name on the marker card and place the marker in the ground on the spot from where you putted the ball. Once the marker has been placed in the ground, it should stay there until someone else makes a longer putt. Then, that person should repeat the procedure of writing their name on the card below the other name(s) and place the marker at the spot. Use the flag as a measuring rod if it is a close call.

Hole # 4 & Hole # 7 - Closest to the Pin: This competition has **one** division. If your tee shot is closest to the hole, write your name on the marker card and place the marker in the ground on the spot where your ball came to rest. Once the marker has been placed in the ground, it should stay there until someone else hits a closer shot. Then, that person should repeat the procedure of writing their name on the card below the other name(s) and place the marker at the spot. Use the flagstick as a measuring rod if it is a close call.

Hole # 5 - Longest Drive: This competition has **one** division. *Women must tee from the **white** tees to be eligible.* If your drive is the longest, write your name on the marker card and place the marker in the ground on the spot where your ball came to rest. The ball must be in the cut fairway to count. Once the marker has been placed in the ground, it should stay there until someone else hits a longer drive. Then, that person should repeat the procedure of writing their name on the card below the other name(s) and place the marker at the spot.

If you have any questions, contact Saxton in 145 RB (801-422-7597) or access our web page. iSports.byu.edu Have a fun tournament!